Payoff Matching Game

MATERIALS:

- Payoff Answer Sheet Handout
- Payoff Matching Cards

DESCRIPTION:

Groups of students compete against one another to match the behavior with the payoff in a given period of time.

DIRECTIONS:

- Print the attached cards (one set per group).
- Print the document entitled Payoff Answer Sheet (to check answers).
- Break the class into groups of 3-5 students per group.
- Pass out a set of cut up Payoff Matching Cards to each group.
- Set a timer for a given period of time (possibly the remainder of the period).
- Each group’s task is to match the behaviors with their payoffs.
- The winning group either a.) matches all of the behaviors with their payoffs or b.) matches the most behaviors with their payoffs in the given time period.
- Teams who think they have matched all of the definitions may run up to the wall where the Payoff Answer Sheet is posted. Teams may check their answers and make changes until all behaviors with their payoffs are paired up. Only teams who have matched all cards may run up to the wall to check their answers.
Payoff Answer Sheet

Shyness: No risk of rejection

Temper: Tension release

Sarcasm: Don’t have to show true emotions

Mediocrity: No pressure to perform

Showing Off: Get much-longed-for attention

Laziness: Don’t have to get involved in life

Kissing Up to Teachers: Hope of getting higher grades

Underage Drinking: Need to fit in

Drug Use: At temporary high

Straight A’s: Better chance at college

Female Teen Having Sex: Hopes boyfriend will love her

Homeless Begging for Money: Will eat another day

Male Teen Saying, “I love you.”: Hopes teenage girlfriend will have sex with him.

Whining: You get your way.

Bullying: A sense of power and a mask for insecurity

Acting Like a Victim: Others express concern for you
<table>
<thead>
<tr>
<th>Behavior</th>
<th>Payoff</th>
</tr>
</thead>
<tbody>
<tr>
<td>Shyness</td>
<td>No Risk of Rejection</td>
</tr>
<tr>
<td>Temper</td>
<td>Tension Release</td>
</tr>
<tr>
<td>Sarcasm</td>
<td>Don’t Have to Show True Emotions</td>
</tr>
<tr>
<td>Mediocrity</td>
<td>No Pressure to Perform</td>
</tr>
<tr>
<td>Behavior</td>
<td>Payoff</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>---------------------------------------------</td>
</tr>
<tr>
<td>Showing Off</td>
<td>Get Much-Longed-for Attention</td>
</tr>
<tr>
<td>Laziness</td>
<td>Don’t Have to Get Involved in Life</td>
</tr>
<tr>
<td>Kissing Up To Teachers</td>
<td>Hope of Getting Higher Grades</td>
</tr>
<tr>
<td>Underage Drinking</td>
<td>Fulfills Need to Fit In</td>
</tr>
</tbody>
</table>
Behavior: Drug Use

Payoff: A Temporary High

Behavior: Straight A’s

Payoff: Better Chance at College

Behavior: Female Teen Having Sex

Payoff: Hopes Boyfriend Will Love Her

Behavior: Homeless Begging for Money

Payoff: Will Eat Another Day
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Behavior: Whining</td>
<td>Payoff: You Get Your Way</td>
</tr>
<tr>
<td>Behavior: Bullying</td>
<td>Payoff: A Sense of Power and a Mask for Insecurity</td>
</tr>
<tr>
<td>Behavior: Acting Like a Victim</td>
<td>Payoff: Others Express Concern for You</td>
</tr>
</tbody>
</table>